
Subject: Re: Thinking of remaking C&C_City_Flying
Posted by [Cpo64](#) on Thu, 08 Feb 2007 22:15:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

You can use a w3d importer, but last time I used one, they always messed up the textures. This was years ago of course, so I'm not sure if there have been any improvements.
