
Subject: Re: Windows keeps terminating RG
Posted by [Drkpwn3r](#) on Thu, 08 Feb 2007 16:10:09 GMT
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Exception occurred at 00EC90C4 .text:100290C4 (xfire_toucan_24278.dll)

^ Your problem is Xfire.

You're using the DirectX 9 scripts, no? For the easiest fix, disable in-game support for Renegade (Tools -> Options -> Games).

If you would LIKE Xfire in-game to work with the DX9 scripts, then do the following:

- 1) Open %programfiles%\Xfire\xfire_games.ini
 - 2) Ctrl+F -> Renegade (2 entries)
 - 3) Change the in-game renderer to d3d9 from d3d8
 - 4) If you'd like in-game to work (RenGuard), also change game.exe to game2.exe
 - 5) Restart Xfire, your problems should be fixed.
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