Subject: Re: Proper lightmapping in renegade will soon be possible Posted by icedog90 on Thu, 08 Feb 2007 02:31:08 GMT View Forum Message <> Reply to Message

Yeah, Blender is cool. Even though I learned on Max, I want to try to switch over to Blender because:

1. it's free.

2. it is also very powerful and serves well enough for what most of us need.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums