
Subject: Re: Increase Renegades performance.
Posted by [cmatt42](#) on Tue, 06 Feb 2007 19:11:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

JohnDoe wrote on Tue, 06 February 2007 13:05like?
Bloom, shaders, ability to (almost) remove the HUD, in certain servers have more vehicles than the limit set by the engine... the list goes on.
