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Subject: Five Classes of Players - and how they work together.

Posted by [asdfg195](#) on Wed, 11 Jun 2003 00:24:37 GMT

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I do what needs to be done. If it's canyon and Nod arty is shooting through the hole in the wall, i get my deadeye or havoc and release my fury upon them. Great for getting headshots on engineers/techs. If they are rushing with tanks, i get mobius/mendoza or rav/pic. But not all grunts are cannon fodder. I can usually take out a med tank with bh w/ lcg 1 on 1. But usually I play as a lone wolf sniper and get a good amount of kills and points.

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