
Subject: Re: weapon replacements for renegade
Posted by [slavik262](#) on Tue, 06 Feb 2007 04:36:16 GMT
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SeargentSarg wrote on Mon, 05 February 2007 17:33 That gun looks 1337.

Personally, I think renegade is as much high definition as possible. Just the models have poor texture

Also, slapping people, with guns and stuff, would be 1337. in gears of war on xbox, you can slap people, they get stunned, you slap em again, and they get downed. You have like 10-60 seconds for them to get revived (depending on host settings) and you can curb stomp them, looks hot, or shoot them or slap em again. Lots of fun. Also would be nice with headshots would mean that that the heads would pop off, the corpse would stand still for a sec or two, and then the body would fall, pretty nice shit.

Something like this would be incredibly difficult. The teams from Cnc Reborn and Red Alert: A Path Beyond, have looked into this and deemed it impossible. And these guys have done amazing things.
