Subject: Re: How do i edit westwood map's?
Posted by Jerad2142 on Mon, 05 Feb 2007 20:27:44 GMT

Merovingian wrote on Mon, 05 February 2007 12:18Wrong.

The w3d files of maps are contained within the map itself (the .mix file).

You need a w3d importer for Gmax so check google.
Or XCC mixer.