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Subject: Re: How good is the freaking shotgun?

Posted by [puddle\\_splasher](#) on Mon, 05 Feb 2007 06:44:33 GMT

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Zombieguy wrote on Sat, 03 February 2007 20:48Ya...I hear.

It is good to use the shotgun and guard the MCT's. It does sap health in close encounters. But so far...I have not once seen it in multiplayer.

Try a full 40+ server and there are a few out there. Then you will see the shotty being used to good effect. SBH are brilliant with them for taking out the Havocs

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