
Subject: Re: Mix Maps

Posted by [zunnie](#) on Sun, 04 Feb 2007 19:58:08 GMT

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Get XCC here: <http://www.game-maps.net/index.php?action=file&id=334>

Open it, goto File->New and pick Renegade MIX from the dropdownmenu..

Open the mix file with xcc and then drag and drop the stuff
from the \levels\ folder into it, lsd, ldd, ddb, w3d

Also include any dds and tga textures by drag/dropping them into
the xcc window..

Map should work fine then...
