
Subject: Re: How good is the freaking shotgun?

Posted by [SeargentSarg](#) on Sat, 03 Feb 2007 23:44:16 GMT

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Well, I didn't know you guys were talking about that..
Renstation runs that way.

But, I don't ever see a shotgun in play. Well, once in a long run. And thats a noob that gets killed without using a single round..

If you are really pro at not getting killed, you can use the shotgun..

But today, there are to many ways and factors that lead us to getting killed. I feel the shotgun has last it's chance at becoming a commonly free used character a long time ago.
