
Subject: Re: How good is the freaking shotgun?
Posted by [mrpirate](#) on Sat, 03 Feb 2007 23:39:15 GMT
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If you give the Engineer a shotgun, you've made the Shotgunner redundant. And since the Engineer has C4 (and, on Nod, has a smaller body than the Shotgunner) there's no reason to ever buy a Shotgunner.
