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Subject: Re: Visceroid Problems

Posted by [=HT=T-Bird](#) on Sat, 03 Feb 2007 12:42:38 GMT

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Jerad Gray wrote on Fri, 02 February 2007 19:59Has anyone ever gotten the visceroid to move around on its own in multiplayer, if so what scripts did you use?

BC's done it...ask WD

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