
Subject: Re: revive a building?

Posted by [Renx](#) on Fri, 02 Feb 2007 14:27:52 GMT

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Like I said, v00d00 is already working on it, and it apparently works for the most part.

Quote:

Another *uncertainty* is the ability to rebuy entire buildings! (Yes it "works"!)

Its possible thanks to the work of v00d00 to 'bring back to life' entire buildings serverside...

It works seamlessly for Refineries and Powerplants (i havent tested it on CY,NY,Subpen etc buildings yet),

these buildings can be rebought by using for ex !buy PP which would restore the powerplant.

Rebuying the War Factory and Barracks works as well, the buildings do come back to life, the only "bug" is

that once the building is destroyed you will see a big "Destroyed" text on your vehicle factory in the PT,

this message will remain there until you rejoin the server, then you can purchase vehicles again, same goes

for the barracks

<http://www.apathbeyond.com/forum/index.php?showtopic=11222&st=0>
