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Subject: Re: weapon replacements for renegade  
Posted by [Slave](#) on Thu, 01 Feb 2007 16:52:22 GMT  
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weeeeeeee, tnx!

this is what i tried, but gmax is being a retard on me.

```
import the beta pistol
import the default pistol wich is boned and such
put the beta in the place of the original
rid the original
rename everything properly
export
```

this sounded like an ok idea to me, but gmax has this nasty habit to refuse to do what i want...  
ofcourse i dont blame my lacking skills, when its way more convenient to blame the software.

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