Subject: Re: RenGuard Update!
Posted by Caveman on Wed, 31 Jan 2007 22:26:04 GMT

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Crimson wrote on Wed, 31 January 2007 15:36I had to extend the deadline a few days because our schedules didn't mesh for testing. There have been hundreds of lines of code committed in the past few weeks and hours of work almost every single day. I will update you as soon as I have something.

So it'll be done by the end of next month? 29 days from now?