Merovingian wrote on Tue, 30 January 2007 13:01They'll be at the bottom and have prefixed and subfixed names. EG: m00achk_kill0001i1gbmg_snd.wav etc.

I downloaded always.dat from mij dedcated server. It was in
C:\Westwood\RenegadeFDS\A00000NL4\Server\data\

I opend it in Xcc mixer, but there arent any sounds in it.
Is it Clientsided maybe. Because when i do for example !snda ABM_thunder02.wav in irc it works on my other computer but a other player didnt hear it.

Are this the same wavs used for toy and ^^??

GrTz Red