Subject: Playing Manual Vis Points For Flying Maps Posted by YSLMuffins on Mon, 09 Jun 2003 21:44:48 GMT View Forum Message <> Reply to Message

When it comes to the case of flying maps, you have to make "layers" of VIS sectors. Search for my VIS post.

Or give me a second and let me find it...

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums