Subject: Re: RenGuard Update!
Posted by light on Tue, 30 Jan 2007 07:39:57 GMT

I'll wait and see how this turns out, but I still feel the best way to combat cheats is server-side.

I understand that client-side has its advantages, but it puts the protection within the reach of people who can then play with it. This update will be bypassed, and I have no doubt 1.04 will be bypassed.

What this buys is a window in which RG users will not be able to cheat, the quality of the updates will define the window. It could take anything from hours to days for a bypass to come out.

My main concern is that once this bypass comes out, people will still think RG is bullet proof. (That's my biggest issue with it, people believe it's 100%, heck, some still do!) It took me quite a while to convince a few server owners/admins that RG is useless, I don't feel any desire to go through that again.