Subject: Re: Script 3.1.4
Posted by TD on Mon, 29 Jan 2007 17:58:01 GMT

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MathK1LL wrote on Mon, 29 January 2007 16:38next time...plz upload it and not paste it....

crashdumb.txt can get several 1000s of lines long (to my knowledge)
Yes, cuz itz a DUMB Crash IMO.

@Sab3r: I disabled shaders also in 3.1.3, now that works pretty fine, just not sure if the lightning/graphical glitches are gone. have to play for some time to find that out.

@CANADACN: Yes, agreed, Saberhawk stopo cheating time oo_MG? AND CANADA, UR MAPS IS BAD, YU WANT I WRUGHT THIS THE MAPS IS BAD. JK. I have an idea for RP2b4 or b5 if there is gonna be one. Make single GDI and NOD POWER PLANETS (undestroyable) WITH GHOST CHARACTERS. WOULD PWN IMO