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Subject: Does anyone remember the clan +HS+ (Head Shot) ?

Posted by [ADM](#) on Mon, 09 Jun 2003 15:11:11 GMT

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Say I was Havoc, you were in a flame tank, I'd win. Same if you were in any other tank or infantry. The only thing that can rival me is another sniper. Any sniper that loses to a tank is not worthy, due to the fact we can hit you and get 10 points a shot, but you can't hit us. Meaning the sniper was the most overpowered unit in the game.

Newbies can't learn from a video, a video only shows them my style of playing. Copying my style will never make you any better, only unique snipers become elite. Practice in multiplayer practice, shoot the polls without aiming about 10 times in a row, from different angles and jumping.

Next turn on FF and get 100 kills with a deadeye, never miss a head, only time you don't aim for head is if they are low on health, which means even a leg shot is a perfect shot. Never underestimate an opponent, no matter what health they are on.

Never stop moving and always use cover and third person to locate the enemy, remember that they are only human, so they make mistakes.

In 1v1 remember the most important thing to get under control is nerves. Every sniper in 1v1 gets nervous, specially if it's an important 'who's best sniper' kind of game. I know all about that...  
:rolleyes:

Never leave scope on, if you turn it on, leave it for for a maximum of 3 seconds. When you use scope, always move left and right, or a random move pattern.

Last but not least, always jump, people who said this tactic doesn't work have been owned by me. Jumping not only prevents gang ups, it also makes it easier to headshot people, as long as you don't use scope.

The most important thing in Renegade Sniping is timing and tactics.

And sorry but I no longer have Renegade I gave it to my brother, and he lost it. (His name is DrkFlow, go spam him on WOL :twisted: )

Anyway good luck to all those snipers, remember this is a game and making enemies is not a good thing at all.

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