
Subject: Re: Single-Player Crash

Posted by [TD](#) on Sun, 28 Jan 2007 18:08:06 GMT

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Jerad Gray wrote on Sun, 28 January 2007 18:20TD wrote on Sun, 28 January 2007 05:40Jerad Gray wrote on Sun, 28 January 2007 08:56dthdealer wrote on Sun, 28 January 2007 00:19mine seems to work with both.

Quote:+ one script for dthdealer.

?

Funny, thats a typo, I meant to say + one message count for dthdealer.

Wow, well anyways (in a kind of scared voice), so scripts2.dll is the original scripts file.
OMG NOBFASE j/k

Rename Scripts2.dll to Scripts.dll and it should be all fine.
