

---

Subject: BF42 Update,  
Posted by [Captkurt](#) on Sun, 08 Jun 2003 22:00:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Aprimeoh, I thought it was a mod

In a since it is a "mod" all the buildings are different then the orig. it really looks like a mod. And maybe later the other stuff, will be different, Still looking for a skinner, boner for the vehicles. but

---