
Subject: Re: Commands->Clear_Weapons(obj) causes crash?

Posted by [danpaul88](#) on Wed, 24 Jan 2007 20:25:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

I wonder if the problem is that it does not work in single player LAN mode ? Can anyone confirm this?

I will try your suggestion in the morning, I am fed up of watching renegade crash for today
