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Subject: Re: objects.aow

Posted by [RedOne](#) on Tue, 23 Jan 2007 20:29:59 GMT

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Slave wrote on Sun, 21 January 2007 18:50i dont think rate of fire can be changed serversided.

I have my doubts to. I changed it in LE and when i do walktrhu its wil work. If I load the mod to server then it wont :S

But il will try A few time to be sure.

Thanx

GrTz Red

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