
Subject: Re: scripts.dll 3.1.1 is out
Posted by [saberhawk](#) on Fri, 19 Jan 2007 07:38:04 GMT
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danpaul88 wrote on Thu, 18 January 2007 19:16
I was referring to saberhawks post when he was on about people reading the manual (RTFM), I was just pointing out that its not IN the manual (readme.txt), so we cant read it

It's inside bhs.txt along with the rest of the shader docs.
