
Subject: Re: Sour Egg Releases NoFear
Posted by [Caveman](#) on Thu, 18 Jan 2007 14:56:02 GMT
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dead6re wrote on Thu, 18 January 2007 04:35Caveman wrote on Wed, 17 January 2007 17:25
On topic: Yeah sure I have the name of the player. Also I don't know if I was suppose to see this but when I joined my server I saw Nod Harvy delivered. Then I saw Nod APC Delivered. Meaning I saw some of the Nods information when I was on GDI. (This only happened a few times)

[21:16:44] <%sccrscorer> W|NGD|NGO killed BaboonDude (GDI Minigunner/Auto Rifle vs Nod Minigunner)

When I joined the server and he killed someone I kept seeing this so I'm assuming its something to do with the "|" in his name. Hope this helps.

The "|" will be causing the problem in the messages. Seeing the NOD APC/HARVY Messages should not appear unless the game is not recieving all the information. It would be interesting if this happens within the first minute of the game and wether or not it keeps doing that.

This cannot be regarded as a cheat, the information that you can recieve can be communicated to you in other ways, this just makes it a lot more easier.

At Sniper_De7, Crimson never told me to stop because she didn't know. You are getting the story confused with Sir_Kane who did get told to stop.

Its within the very first moment of the game. After that I stop seeing the harvy messages and other team messages and just see kills and our vehicle purchases.
