
Subject: Public beta for Silent Dawn

Posted by [General Havoc](#) on Sat, 07 Jun 2003 17:39:40 GMT

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Yeah the map is pretty cool. Hope I can find a big server to play it on. I like the airstrip and the silos on the map. Should be fun to play on a big server. As this is beta there are a few things i noticed that are below.

You used my bunkers which looks good in the map. There was a small problem in the earlier version of my bunkers that I corrected about 2 months ago, so if you downloaded them recently of the ModX they should be fine. If not just download the newer ones and replace the W3D's. It was just a slight Npatch error if you had an ATI card. You can get them here.

The cargo plane goes through the hand of Nod at the moment, although not a major bug you could have it fly in from a different direction or something.

Finally in the tunnels there are some soles near the edges that can be fixed using weld i would have thought, not a major problem, just that you can see outside through them.

Good work so far on the beta release

_General Havoc
