Subject: Re: scripts.dll 3.1.1 is out Posted by saberhawk on Wed, 17 Jan 2007 22:13:00 GMT View Forum Message <> Reply to Message

Seeing as people STILL don't RTFM, then why should I tell them \*again\* why it's doing that?

EDIT: If you don't get it, delete the damn shaders.sdb...

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