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Subject: Re: scripts.dll 3.1.1 is out

Posted by [TSS888](#) on Wed, 17 Jan 2007 09:42:10 GMT

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jonwil wrote on Mon, 15 January 2007 20:27Ok just to follow up. I havent been able to track down the cause of this particular single player crash. Did it happen in versions prior to 3.0? Which version was the first version to have this crash?

Also, does it happen if you make a savedgame near the end of mission 1 and then reload that savedgame and finish the mission?

Does it happen if you dont have the cinematics disk in the drive (and therefore the cinematic doesnt play?)

Also, the lens flare issue is being investigated and hopefully will be fixed in scripts.dll 3.1.3.

Well, I don't really know which version it started in but the first scripts I ever installed was 2.9.2 and that crash has been happening from 2.9.2 till now, 3.1.2. I tried it but it did not generate a crashdump.txt. Just to let you know, I deleted the crashdump.txt from my rene folder before testing this crash.

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