
Subject: Re: scripts.dll 3.1.1 is out
Posted by [jonwil](#) on Mon, 15 Jan 2007 05:31:43 GMT
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In order to diagnose the problem shown in that movie, I am going to need a PIX log of the problem taken when shaders is off in the bhs.dll config options (i.e. its been turned off and then renegade restarted)

Jerad, do you have MSN/AIM/ICQ/Yahoo?

If so, we can talk there since its easier.

Otherwise I can email or PM you the instructions on how to collect a PIX log.

Basicly a PIX log is a special log of everything Direct3D does, it will enable me to see exactly what Direct3D calls are being used to render those doors that are failing to render properly.
