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Subject: Haunted House 2 - RELEASED (check page 6)

Posted by [JRPereira](#) on Fri, 06 Jun 2003 23:06:17 GMT

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The map is such a tangled mess with tunnels all over that I may not be able to find a room that would be a good candidate for mirrors. I could take the time and find a few places to put mirrors but I just want to get the map done and out there now - I've put a lot of work into it and I've nearly finished getting all of the bugs out of the way. I don't really want to add more stuff that could leave me with more bugs to sort out.

I'm glad that you got a hold of Dante and that's all cleared up.

Also, here's the pics of the CnC boxes in the art room, with all 9 boxes included.

[http://pjr.unleashed.ws/gamemods/hauntedhouse/v2work/cncboxes\\_1.jpg](http://pjr.unleashed.ws/gamemods/hauntedhouse/v2work/cncboxes_1.jpg)

[http://pjr.unleashed.ws/gamemods/hauntedhouse/v2work/cncboxes\\_2.jpg](http://pjr.unleashed.ws/gamemods/hauntedhouse/v2work/cncboxes_2.jpg)

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