Subject: Re: scripts.dll 3.1.1 is out Posted by Jerad2142 on Sat, 13 Jan 2007 01:25:46 GMT View Forum Message <> Reply to Message

Well they did change a lot of stuff, and I'm sure its a lot quicker to let 800 people test for bugs rather that 15 (obviously, both numbers are made up).

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums