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Subject: Re: HOW TO Conduct a cheat-test : Advice for moderators

Posted by [joeytho](#) on Thu, 11 Jan 2007 00:49:55 GMT

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if you really feel that it is your duty to download and test cheats, instead of using them on a public server, just test them on a lan game, if you want to test them with other caractiers, you can A: test them in multiplayer practice, or B: download one of the many mods that drops lots of enemies to shoot from <http://renegadezone.com/> and run it in a lan game...

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