Subject: Re: Renegade 2 Screenshots
Posted by [NE]Fobby[GEN] on Wed, 10 Jan 2007 21:47:42 GMT
View Forum Message <> Reply to Message

The W3D source code isn't useless to them... parts of the code are used in the SAGE engine (Generals, BFME, BFME2, C&C 3)

I even heard that they are using part of the code for some of their other games, like Battlefield 2.