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Subject: Re: Where is this located?

Posted by [Chronojam](#) on Tue, 09 Jan 2007 03:59:26 GMT

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Basically it smears it along vertically. If you make a texture that looks like ||, you will appear to have two tubes coming out of your gun. If you make a texture that's just a square, you'll have a solid beam. If you make a texture that's got four dots along the top, you'll have 4 light thin beams.

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