
Subject: Re: scripts.dll 3.1.1 is out
Posted by [cmatt42](#) on Mon, 08 Jan 2007 06:07:48 GMT
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(Excuse the double-post; I decided to add this after the edit button expired)

Not too big of an issue, but right now the "hud" command doesn't completely remove the objects on screen, such as the credits, time left, fps/etc, and the player list. I would like to have this fixed.
