
Subject: Re: Red Alert 2: Apocalypse Rising
Posted by [cfehunter](#) on Sun, 07 Jan 2007 18:46:08 GMT
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in other news we're now going pretty fast, the terror drone has gone from being not unwrapped to being 1/2 textured in just one day and the system for it killing stuff is well under development.

Expect a playtest video of it ripping a tank to shreds in a blog near you!
