lol exploiting memory leaks.

First you should know what a memory leak even is. It's a memory space that has been forgotten by the programm. It usually happens when you allocate new memory on the heap, and then delete the pointer to the memory without freeing the memory to which the pointer pointed too. You can't exploit anything there, because this memory gets never used again by the programm. And the memory will stay unused until the programm itself dies.