Subject: scripts.dll 3.1.1 is out
Posted by jonwil on Sun, 07 Jan 2007 08:59:47 GMT
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grab it from http://www.sourceforge.net/projects/rentools/

Changes in 3.1.1:
A fix for the bullet hole/decal flicker/z fighting on ATI cards
A proper working fix for the version mismatch problem
A fix for various crashes including one caused on loading C&C_Last_Stand and one caused when a savedgame I have is loaded. If you were geting "single player" crashes on loading (either a savedgame or a level), this should make them go away.
Further post process improvements (be sure to use the new postprocess.sdb file and if you are building your own the new pp_combineupscale8.fx file)
A fix for the alt-tab crash (if you still get alt-tab crashes, post and I will see what I can do)
A fix for the crash preventing the dll from running on the FDS

Oh and for those wanting an installer, SaberHawk is working on one for 3.1.1 which should be available soon.