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Subject: Re: Suggestion

Posted by [genetix](#) on Fri, 05 Jan 2007 21:14:43 GMT

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In otherwords this is what you guys are looking for?

<http://www.teamwonderful.net/logsearch.php?page=docs>

<http://www.teamwonderful.net/logsearch.php?page=guidlines>

Its basically a public banlist where servers can opt in to use and they can select which punishments they would like to enforce on their server. In the system above that I designed for the Official BF2 Server Owners Group only 3 people had access to add bans. Even then the only way to add a ban was from the private administration panel. When a ban request is reviewed an administrator can accept, deny or ignore it. If its denied its deleted. If its accepted a second admin must then verify it. The three people who were given access were indianscout(bfroec.com), kingdave(bf2rankedservers.com) and myself(BF2 Server Owners Group Founder).

That system I made was developed for BF2 and for the most part is was completed. The only part that wasn't finished was the server side end because we couldn't find a python programmer.

I take it thats the kind of system you guys are thinking of though?

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