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Subject: Re: Renegade 2 Screenshots

Posted by [Renx](#) on Wed, 03 Jan 2007 05:57:12 GMT

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Personally I don't think those even look that good compared to what is possible in Renegade today. Just play C&C\_The\_Woods\_Today with full AA/AF and postprocess shaders enabled. Even APB looks better than that. I'm sure they would have optimized it a bit more though, considering Renegade is hog for what you get.

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