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Subject: Re: \*cheat name removed\* Test  
Posted by [Blazer](#) on Tue, 02 Jan 2007 09:23:29 GMT  
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0x90 wrote on Mon, 01 January 2007 09:12yes i think there will be an option to hide the \*cheat name removed\* output in renguard in the next version. or at least to remove it on demand for a screenshot or something since its a nice to have debug output (to see if its actually working and stuff).

Why are you making another version of \*cheat name removed\*? Is someone paying you to develop cheats for Renegade? Seriously, why are people picking on Renegade, why don't they go develop cheats for huge games like BF2 and whatnot :-\

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