
Subject: Re: Red Alert 2: Apocalypse Rising
Posted by [OWA](#) on Mon, 01 Jan 2007 16:11:53 GMT
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Merovingian wrote on Fri, 29 December 2006 23:34Hi,
I've come to inform you of the huge development update of Apocalypse Rising, THE Total Conversion mod for Renegade!

What you meant to say was Apocalypse Rising is THE RA2 Conversion for Renegade Just like APB is THE RA Conversion for Renegade and Reborn is THE TS Conversion. Lets not start the 'my mod is better than yours' crap. We are all friends here.

When the Veterancy script is ready you can all try it out for yourselves when it goes public in scripts.dll. Also in RA2 the Apoc tank didnt damage infantry (the Rocketeer is the exception) with its missiles, only aircraft were subject to damage. This will probably mean that the Cannons will be doing all of the work against the enemy ground troops.