Subject: Re: Red Alert 2: Apocalypse Rising Posted by Chronojam on Mon, 01 Jan 2007 00:29:14 GMT

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You're so unappreciative of her breach of loyalty. Anyways, back on topic now. How are you going to handle the Apoc against infantry-- let their rockets do damage, blast radius on the shells, or what? Also, are you going to use a modified version of kgbspy's veterancy scripts?