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Subject: Re: Microsoft Has Really Done It  
Posted by [NE]Fobby[GEN] on Sat, 30 Dec 2006 19:38:27 GMT  
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Canadacdn wrote on Sat, 30 December 2006 02:25: What? HL2 was really disappointing compared to the first Half-Life,

first, in HL2 there is a terrible weapon selection, and they are all fairly generic weapons, with the exception of the crossbow, which is nothing compared with the cool alien weapons you got in HL1.

Second, the single player in HL2 is a joke, the "Advanced AI" is laughable, the enemies duck behind a door, shoot at me, stop to reload and take bullets in the head until they die. I'm not seeing 6 years of improvement here. Oh, right. The single player. The campaign is short and the puzzles are pretty much a joke. Actually, an insult to your intelligence.

Third, Steam. The game requires you to be connected to Valve's Steam service which forces you to be online when you want to play HL2, add to the fact that Steam uses quite a bit of resources, putting people with worse computers at a disadvantage.

Fourth...ly, Multiplay. Oh my god, where do I start with this... HL2's multiplayer is just bad. Enough said. HL1's multiplayer is way more fun with the better weapon variety, who cares if there is no gravity gun, there's like 6 more to make up for it. Counter-Strike: Source is okay, if you like doing the exact same thing 400 times in a row on de\_dust2.

The engine. The physics in this game are quite good, I will say that, although the sound in this game is atrocious. There is no background music ever playing for more than 30 seconds, and it seems to start blaring at the most awkward times, and voices seem to suffer from an odd stuttering now and then.

Storyline, What storyline? What the fuck is going on? People who have not played HL1 won't have a clue what it going on, and even if you have played it, you will find the storyline in this game to be pretty...lacking. Having the doctor telling you "Gordon, go from here to the big tower called the citadel and blow it up" would have been better than a million unanswered questions and tiny useless tidbits of information tossed your way now and then.

Well, that's all I can bitch about HL2 for now. I hope my arguement was good.

I think this was well said.

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