
Subject: Re: Red Alert 2: Apocalypse Rising
Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 30 Dec 2006 06:25:00 GMT
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nopol10 wrote on Fri, 29 December 2006 20:23 I love the War Factory, the problem is, will the whole of the WF be accessible? It seems very huge.

Oh trust me the WF is fine in size. I can still remember playing with that building back in my Renegade Revived mod days. Im glad AR is still using our assets.

Everything is looking great.
