
Subject: Re: Little problem with LevelEdit & HP
Posted by [OxFF](#) on Fri, 29 Dec 2006 09:45:06 GMT
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@Jerad2142

Actually I don't want to make a map, I want to change the properties of the buildings on the existing maps.

I thought the properties of the Objects (Buildings) on the map would be overwritten by those of the objects.dbb (if the file is placed in the Data Directory). Or?
