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Subject: Re: Complex bridge destroy animation  
Posted by [Blazea58](#) on Thu, 28 Dec 2006 15:53:54 GMT  
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show a pic of the bridge first

The model makes a huge difference as most of the time it would be best to have it fully in mind how the destroying parts will be , before you even have built your model. That is unless you want to detach it all in chunks and have peices fly off etc.

I personally can't do anything more then make the animation, exporting is another story, but im sure if you have a picture to present, finding help will come alot faster lol.

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