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Subject: Re: New script add-on idea

Posted by [Spyder](#) on Wed, 27 Dec 2006 16:28:00 GMT

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No not that way. I mean the weapons that get dropped when you kill someone. Like when you kill a soldier, the soldier drops an automatic rifle. When you pick up the rifle you get the rifle, but then when you buy a new character, you will keep the automatic rifle you picked up instead of losing it.

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