

---

Subject: Invisible DSAPO Boxes

Posted by [gendres](#) on Wed, 04 Jun 2003 19:04:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

LaeubiThe blockers DON'T block vehivle, just block the Pathfind, if you want vehicels out of an area, create a bock in RenX, activate: [x]Hide and [x]vehicle  
do what he says

---